

2/2/2021

## DALLAS SOCCER ALLIANCE RULES AND REGULATIONS

### 1. ELIGIBILITY

- A. All players must be 18 years old by the first scheduled game of the season to be eligible.
  - i. For Over 30/40 divisions players must be of age by date of game.
  - ii. Over 50 may have 5 players 48-50 in age but all Guest Players must be 50.
- B. Proof of age can be presented by any valid government issued ID card.
- C. No player will be allowed to play on two teams in the same age division on the same day under any circumstance. Any player found in violation will face a suspension from the league along with possible punishment to the captains. Players are allowed to play in two different age divisions at the same time such as an open division and an over-30 division or on two open divisions on different days.

### 2. REGISTRATION

- A. Teams must complete all information on the registration pages to be considered eligible.
- B. Rosters will be set after the third week of the season has been played and changes will not be allowed after that point.
- C. All league fees and past fines must be paid in full to be eligible.
- D. Teams must have a minimum of 15 players to be considered eligible. Maximum roster size is 30.
- E. Teams may request a division but the league reserves the right to place teams in divisions as it sees fit.
- F. League will print game sheets/rosters for referees.
  - i. Only players on a printed roster and guest players will be allowed to play.
  - ii. Players must present a valid photo ID at check in for every game.

### 3. GUEST PLAYER PASSES

- A. All divisions are eligible for Guest Passes. Teams will be allowed up to 20 guest players for regular season play. Teams will be allowed one guest pass per playoff game.
- B. Teams will be responsible for paying \$20 per guest player per game to the league. Guest player passes will be available online.
- C. An individual's guest fee may be applied to their season dues if they wish to join the team for the full season. Please contact the league to arrange this.

### 4. EQUIPMENT

- A. Team players must wear matching color jerseys (shirt only) with contrasting numbers. Numbers must be unique to each player and match the number on the game sheet. Numbers must be permanently affixed to each jersey, taped numbers

will not be permitted. Numbered arm bands may be substituted for jerseys without numbers or duplicate numbers.

- B. If there is a conflict with jersey color as determined by the referees, the home team will be required to change to an alternate color. Pennys are an acceptable alternative color so long as the shirt underneath still has a number.
- C. Shin guards are mandatory and must be worn underneath socks.
- D. The facility will provide all nets and corner flags.
- E. Each team must provide one regulation game ball to the referee.
- F. Both casts & braces must be approved by the referee to ensure that they are not dangerous to any of the players on the field.

## 5. PLAYING RULES

- A. Current FIFA and USSF rules will govern the league with the exception as modified and approved herein.
- B. Substitutions will be unlimited.
- C. Games will consist of two 45 minute halves with a 5 minute halftime.
- D. Teams must have 7 players at all times to be eligible to continue play.
- E. Games will be considered a forfeit if a team cannot reach the 7 player minimum 15 minutes after scheduled kick off. The game will start as soon as 7 players are present and the kick off time has been reached.
- F. All regular season games will end after 90 minutes regardless of score.
  - i Win = 3 points
  - ii Tie = 1 point
  - iii Loss = 0 points
- G. Tie breakers for playoff standings
  - i Total points
  - ii Goal differential
  - iii Head to head results
  - iv Goals scored
  - v Goals against
  - vi Fewest red cards
  - vii Coin toss
- H. Playoff games must have a winner. If tied after regulation, games will go to golden goal overtime. One 20 minute half will be played with the winner being the first team to score. If still tied after overtime, the game will go to penalty kicks. Each team will receive 5 penalty kicks. Sudden death PKs will begin if still tied after 5 rounds.
- I. Inclement weather suspension
  - i A game will be considered complete if the match was suspended after halftime and the game is unable to be finished that night.
  - ii Playoff games will be played in their entirety unless play is suspended after the 80<sup>th</sup> minute and one team is leading if the game cannot be completed that night.
- J. The highest ranked team entering playoffs will have first choice on time preference for their playoff games. The league will accommodate these requests when possible.

## 6. INCLEMENT WEATHER AND REFUND POLICY

- A. A game will be considered complete if the match was suspended after halftime and the game is unable to be finished that day.
- B. Playoff games will be played in their entirety unless play is suspended after the 80<sup>th</sup> minute and one team is leading if the game cannot be completed that day.
- C. Games that are postponed due to weather will be made up or refunds will be given.
  - i. Any game cancelled due to weather will be made up with the possibility of it occurring on a different day than typical games.
  - ii. Midweek games will be scheduled as soon as possible following the cancellation.
  - iii. If games are not able to be rescheduled due to weather, teams will have two options for refunds:
    - 1. *The league can credit \$200 to each team per game not played towards next season.*
    - 2. *The league can refund \$200 to each team per game not played to each captain.*

## 7. MISCONDUCT

- A. The League reserves the right to assign punishments and fines for misconduct incidences.
- B. Any team that forfeits a match will be assessed a \$50 fine and will be deducted 3 points from their standings. This fine must be paid 48 hours prior to their next game to be eligible to play in that game. Any team that forfeits multiple games per season will be ineligible for playoffs and may be removed from the league.
- C. Any player who receives two yellow cards in one game or a red card will be suspended for one additional game. Any player who receives 5 yellow cards in one season will receive a one game suspension.
- D. Players who receive a suspension must pay \$30 to be reinstated in the league.
- E. Suspensions will carry over to playoffs from regular season and from season to season.
- F. If players wish to protest a suspension or fine, they may do so by emailing the league commissioner stating what happened and why he or she feels the punishment is not warranted.
- G. Any team that attempts to play an ineligible player will forfeit the game and face possible removal from the league.
- H. Over 40 Division Misconduct Rules
  - 1. *CUMULATIVE POINT SYSTEM*
  - 2. In the cumulative points system for all player/coaches/assistant coaches, offenses resulting in the cautioning or send-off of a player/coach/assistant coach by the referee (yellow card/red card) are awarded points. Total points for a team includes all accumulated points from players, coaches and assistant coaches.
  - 3. Caution Point Assessments:
    - 1. Yellow Cards = One (1) Point
    - 2. Red Card = Three (3) Points
  - 4. Team Penalties for Excessive Caution Points
    - 1. Point thresholds are set at thirty (30), forty (40) and fifty (50) points in a season.
    - 2. Any team that hits:
      - 1. 30 points will lose three (3) points from the standings

2. 40 points will lose an additional three (3) points
3. 50 points they are suspended from that season's playoffs, no matter their place in the standings.
5. *Note: A player ejected on two yellow cards will be assessed as two (2) points, but a player that is given a "straight red" after previously already having a yellow will be assessed as four (4) points – in both instances the player is subject to a one game suspension of that team's next played game.*

## 8. MONEYGRAM SOCCER PARK AND GREENHILL RULES

- A. **NO ALCOHOL ALLOWED AT THE FACILITY.**
- B. No dogs allowed at the facility.
- C. No warmups allowed inside the 18 yard goal box.
- D. Any team that does not adhere to these rules will be subject to a fine and possible removal from the league if they do not correct their behavior.

## 9. CONCUSSION PROTOCOL

- A. Players who are suspected of having sustained a concussion shall be removed from play immediately and evaluated by team medical staff. The evaluation shall consist of a standardized acute concussion evaluation using the SCAT5.
- B. If after initial evaluation the player is diagnosed with a concussion he or she shall not be returned to play on the same day. A player does not need to have lost consciousness to have suffered a concussion.

## 10. GOOD OF THE COMPETITION

- A. The League Commissioner reserves the right to change these rules for the good of competition with no notice given.

## 11. WAIVER OF LIABILITY

- A. By participating in a game or affiliated activity, each player, coach, spectator, and referee acknowledges that soccer is a dangerous activity and agrees to release and hold harmless USSSA, Dallas Soccer Alliance LLC, and the facilities and fields upon which played, including their officers, officials, agents, contractors, and/or employees, for any and all injuries incurred, even if arising from their negligence or facility conditions.